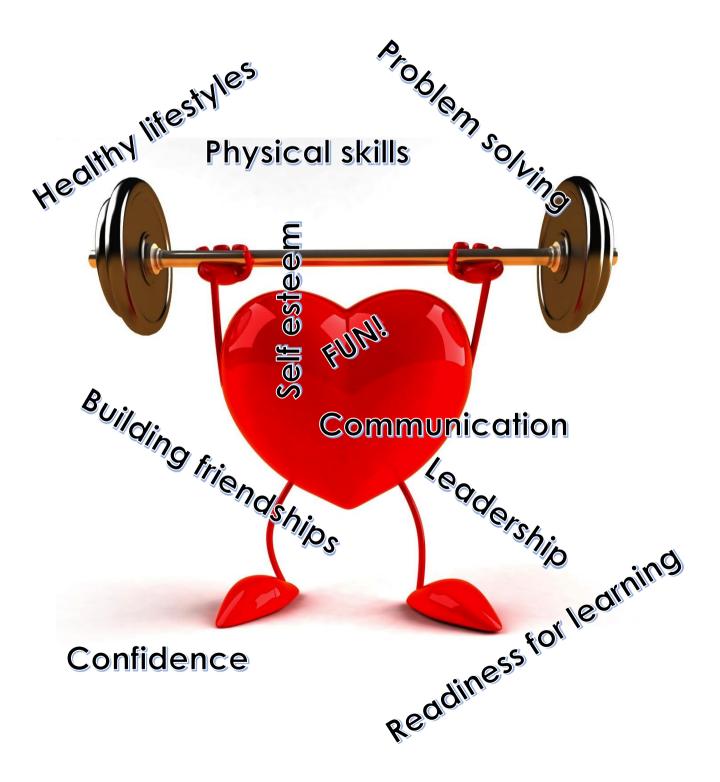




Virtual Sports Competition

Why exercise?

Why?



The STEP Principle

Helps us to differentiate – adapt / modify activities to make sure that all pupils can access and participate at the appropriate level

	SPACE – where?	
S	Alter the space for the activity – bigger / smaller	
	TASK – what?	
	Change tasks / rules / activity to engage / focus and challenge pupil	
	EQUIPMENT – what is being used?	
	Use different / adapted equipment for individual pupils so they can access activities	
	PEOPLE – who?	
P	Alter numbers in groups – individual / partners / small groups or mix of pupils for activities	

1. Musical Statues

How to -

- Select a family member to start / stop the music and judge competition
- Dance to music with your best dance moves!
- When music stops stay as still as you can
- Activity leader to spot next person to move when music has stopped = they are out!

Equipment - CD player / upbeat fun music of your choice to dance to

Skill related focus - Balance

Points system - First person out scores 1 point / 2nd person out scores 2 points etc



Musical Statues

Name	1 st game	2 nd game	Final
			score

2. Balloon Keepy Ups

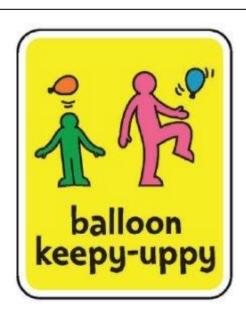
How to -

- Each player to have a balloon each
- Each player to see how many 'keepy ups' they can achieve playing the balloon into the air without the balloon touching the floor
- Each player to select another player to help count each attempt

Equipment – balloons!

Skill related focus - Reaction time

Points system – Each player to count up their score for two games and add the total for their final score



Balloon Keepy Ups

Name	Attempt 1	Attempt 2	Final score

3. Chest Push!

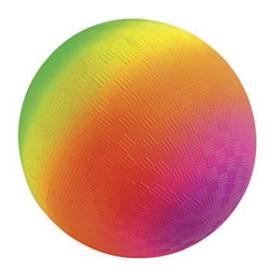
How to -

- Each player have a turn at sitting at a marker cone / point
- Hold ball at chest height with two hands and push ball forwards releasing away from chest
- Measure where ball first lands and record score

Equipment – chair, soft rubber ball, tape measure, cone

Skill related focus - Power

Points system – Each player to count up their score for two attempts and add the total for their final score



Chest Push!

Name	Team	Attempt 1	Attempt 2	Final score

4. Races

How to -

- Choose another family member to race against in the garden
- Straight race to see who can run / travel the fastest over set distance - be careful not to trip (if you are assisting someone in a wheel chair just walk and push)
- Come up with your own race eg relay race

Equipment - cones, various balls / bean bags

Skill related focus – Speed

Points system – Award points – eg 1st place = 10 points, 2nd place = 8 points etc



Races

Name	Race 1	Race 2	Final score
			score